



AAAI-25

Number Theoretic

Accelerated Learning of

Physics-Informed Neural Networks

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Background

Partial Differential Equations (PDEs)

- appear in physical simulations,
 - such as weather forecasting and molecular dynamics simulations,
- include the Navier-stokes equation and the nonlinear Schrodinger equation.
- are defined as $\mathcal{N}[u] = 0$
 - for a (possibly nonlinear) differential operator \mathcal{N}
and an unknown function $u : \Omega \rightarrow \mathbb{R}$ on the domain $\Omega \subset \mathbb{R}^s$.
- have been solved by various numerical methods,
 - including finite difference methods, finite volume methods, and spectral methods.

(Furihata and Matsuo 2010; Morton and Mayers 2005; Thomas 1995)

Background

Physics-informed neural networks (PINNs)

- were proposed as an alternative numerical method, potentially computationally efficient and generally applicable.
- train a neural network $\tilde{u}: \Omega \rightarrow \mathbb{R}$ to represent the solution u .

Namely, PINNs

- minimize the *physics-informed loss*

$$\frac{1}{N} \sum_{j=0}^{N-1} \|\mathcal{N}[\tilde{u}](\mathbf{x}_j)\|^2$$

at a finite set of collocation points, $\{\mathbf{x}_j\}_j$.

- encourage the output \tilde{u} to satisfy the PDE $\mathcal{N}[\tilde{u}](\mathbf{x}_j) = 0$.

(Raissi, Perdikaris, and Karniadakis 2019)

Problem

The solutions u to PDEs are inherently infinite-dimensional.

- Distances for the output \tilde{u} or the solution u need to be defined by an integral over the domain Ω

In this regards,

- the physics-informed loss serves as a finite approximation to the squared 2-norm

$$|\mathcal{N}[\tilde{u}]|_2^2 = \int_{\mathbf{x} \in \Omega} \|\mathcal{N}[\tilde{u}](\mathbf{x})\|^2 d\mathbf{x}$$

on the function space $L^2(\Omega)$ for $\mathcal{N}[u] \in L^2(\Omega)$.

- *the discretization errors should affect the training efficiency.*
 - A smaller number N leads to an inaccurate approximation.
 - A larger number N increases the computational cost.

(Bihlo and Popovych 2022; Sharma and Shankar 2022)

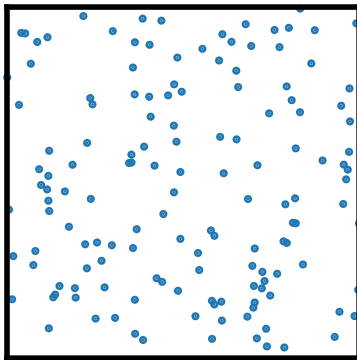
Related Work

Sampling methods include

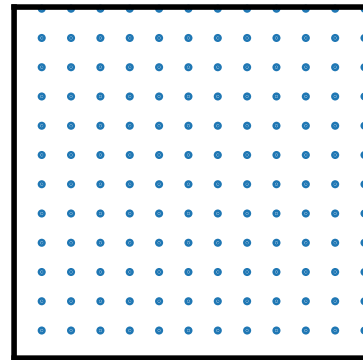
(Jin et al. 2021; Krishnapriyan et al. 2022)

- uniformly random sampling (i.e., the Monte Carlo method)
- uniformly spaced sampling (Wang, Teng, and Perdikaris 2021; Wang, Yu, and Perdikaris 2022).
- Latin hypercube sampling (LHS) (Raissi, Perdikaris, and Karniadakis, 2019; Zeng et al. ,2023)
- Sobol sequence (a quasi-Monte Carlo method.)

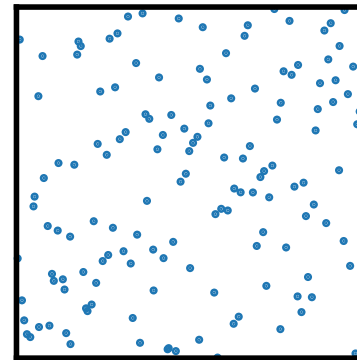
(Lye, Mishra, and Ray 2020; Longo et al. 2021; Mishra and Molinaro.2021).



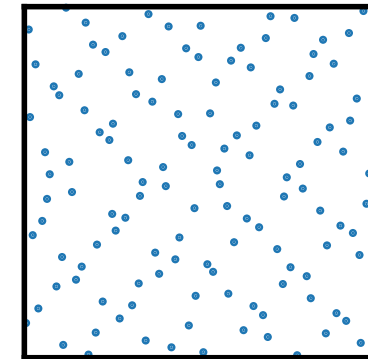
uniformly random



uniformly spaced



LHS



Sobol sequence

A more efficient way to sample collocation points?

Theory

Preliminary

- The domain $\Omega = [0,1]^s$
- A set of collocation points $L^* = \{\mathbf{x}_j \mid j = 0, \dots, N - 1\}$
- Physics-informed loss and its variants

$$\frac{1}{N} \sum_{j=0}^{N-1} \mathcal{P}[\tilde{u}](\mathbf{x}_j) = \frac{1}{N} \sum_{\mathbf{x} \in L^*} \mathcal{P}[\tilde{u}](\mathbf{x}), \quad (1)$$

- where $\mathcal{P}[\tilde{u}](\mathbf{x}) = \|\mathcal{N}[\tilde{u}](\mathbf{x})\|^2$ for the original PINNs,
and $\mathcal{P}[\tilde{u}](\mathbf{x}) = D(\mathbf{x})\mathcal{N}[\tilde{u}](\mathbf{x})$ for CPINNs (Zeng et al. 2023).
 - The integral loss
- $$\int_{\mathbf{x} \in \Omega} \mathcal{P}[\tilde{u}](\mathbf{x}) d\mathbf{x} \quad (2)$$
- The practical minimization of (1) essentially minimizes the approximation of (2).

Theory

Theorem 1

- Suppose that the class of neural networks includes an ε_1 -approximator \tilde{u}_{opt} to the exact solution u^* to the PDE $\mathcal{N}[u] = 0$: $\|u^* - \tilde{u}_{opt}\| \leq \varepsilon_1$.
- Suppose that (1) is an ε_2 -approximation of (2) for a neural network \tilde{u} and for \tilde{u}_{opt} : $|(2) - (1)| < \varepsilon_2$ for $u = \tilde{u}$ and $u = \tilde{u}_{opt}$.
- Suppose also that there exist $c_p > 0$ and $c_L > 0$ such that $c_p^{-1} \|u - v\| \leq \|\mathcal{N}[u] - \mathcal{N}[v]\| \leq c_L \|u - v\|$.
- Then, $\|u^* - \tilde{u}\| \leq \underbrace{(1 + c_p c_L) \varepsilon_1}_{\text{network capacity}} + \underbrace{c_p \sqrt{(1) + \varepsilon_2}}_{\text{discretization error}}$.

How to reduce the second term?

Good Lattice Training

We propose Good Lattice Training (GLT)

- We use a number theoretic numerical analysis to accelerate the training of PINNs.
- Suppose $\Omega = [0, 1]^s$, the loss $\mathcal{P}[\tilde{u}]$ be periodic on \mathbb{R}^s with a period of 1.

Definition 2

- A lattice L in \mathbb{R}^s is defined as a finite set of points in \mathbb{R}^s that is closed under addition and subtraction.

Then,

- the set of collocation points is defined as

$$L^* = \{\mathbf{x}_j \mid j = 0, \dots, N - 1\} := \{\text{the decimal part of } \mathbf{x} \mid \mathbf{x} \in L\} \in [0, 1]^s.$$

(Niederreiter 1992; Sloan and Joe 1994; Zaremba 1972)

Good Lattice Training

- Suppose $\varepsilon(\mathbf{x}) := \mathcal{P}[\tilde{u}](\mathbf{x})$ is smooth enough, admitting the Fourier series expansion:

$$\varepsilon(\mathbf{x}) := \mathcal{P}[\tilde{u}](\mathbf{x}) = \sum_{\mathbf{h}} \hat{\varepsilon}(\mathbf{h}) \exp(2\pi i \mathbf{h} \cdot \mathbf{x})$$

- Then,

$$|(2) - (1)| = \left| \frac{1}{N} \sum_{j=0}^{N-1} \sum_{\mathbf{h} \in \mathbb{Z}^s, \mathbf{h} \neq 0} \hat{\varepsilon}(\mathbf{h}) \exp(2\pi i \mathbf{h} \cdot \mathbf{x}_j) \right| \quad (3)$$

- because the Fourier mode of $\mathbf{h} = 0$ is equal to the integral $\int_{[0,1]^s} \varepsilon(\mathbf{x}) d\mathbf{x}$.

Definition 3

- A dual lattice L^\top of a lattice L is defined as $L^\top := \{\mathbf{h} \in \mathbb{R}^s \mid \mathbf{h} \cdot \mathbf{x} \in \mathbb{Z}, \forall \mathbf{x} \in L\}$.

Lemma 4

- For $\mathbf{h} \in \mathbb{Z}^s$, it holds that $\frac{1}{N} \sum_{j=0}^{N-1} \exp(2\pi i \mathbf{h} \cdot \mathbf{x}) = 1$ if $\mathbf{h} \in L^\top$ and 0 otherwise

(Niederreiter 1992; Sloan and Joe 1994; Zaremba 1972)

Good Lattice Training

Good Lattice Training (GLT)

- We restrict the lattice L to the form $\left\{ \mathbf{x} \mid \mathbf{x} = \frac{j}{N} \mathbf{z} \text{ for } j \in \mathbb{Z} \right\}$ for an integer vector \mathbf{z} .
 - The set L^* of collocation points is $\left\{ \text{the decimal part of } \frac{j}{N} \mathbf{z} \mid j = 0, \dots, N - 1 \right\}$.
 - $L^\top = \{ \mathbf{h} \mid \mathbf{h} \cdot \mathbf{z} \equiv 0 \pmod{N} \}$.
- Then, $(3) \leq \sum_{\mathbf{h} \in \mathbb{Z}^S, \mathbf{h} \neq 0, \mathbf{h} \cdot \mathbf{z} \equiv 0 \pmod{N}} |\hat{\varepsilon}(\mathbf{h})|$ (4)
- To minimize $|(2) - (1)|$, find an integer vector \mathbf{h} that minimizes (4).
 - In this sense, this is a number theoretic problem.

(Niederreiter 1992; Sloan and Joe 1994; Zaremba 1972)

Good Lattice Training

Definition 5

- The function space that is defined as

$$E_\alpha = \left\{ f: [0, 1]^s \rightarrow \mathbb{R} \mid \exists c, |\hat{f}(\mathbf{h})| \leq \frac{c}{(\bar{h}_1 \bar{h}_2 \cdots \bar{h}_s)^\alpha} \right\}$$

is called the *Korobov space*,

- where $\hat{f}(\mathbf{h})$ is the Fourier coefficients of f and $\bar{k} = \max(1, |k|)$ for $k \in \mathbb{R}$.
- For example, if a function $f(x, y): \mathbb{R}^2 \rightarrow \mathbb{R}$ has continuous f_x, f_y, f_{xy} , then $f \in E_1$.

(Niederreiter 1992; Sloan and Joe 1994; Zaremba 1972)

Good Lattice Training

- Hence, if $\mathcal{P}[\tilde{u}]$ and the neural network belong to Koborov space,

$$(4) \leq \sum_{\mathbf{h} \in \mathbb{Z}^s, \mathbf{h} \neq 0, \mathbf{h} \cdot \mathbf{z} \equiv 0 \pmod{N}} \frac{c}{(\bar{h}_1 \bar{h}_2 \dots \bar{h}_s)^\alpha} \quad (5)$$

Theorem 6

- For integers $N \geq 2$ and $s \geq 2$, there exists a $\mathbf{z} \in \mathbb{Z}^s$ such that

$$P_\alpha(\mathbf{z}, N) \leq \frac{(2 \log N)^{\alpha s}}{N^\alpha} + O\left(\frac{(\log N)^{\alpha s - 1}}{N^\alpha}\right) \text{ for } P_\alpha(\mathbf{z}, N) = \frac{1}{(\bar{h}_1 \bar{h}_2 \dots \bar{h}_s)^\alpha}$$

- Values of \mathbf{z} have been explored in the field of number theoretic numerical analysis.
 - Successive Fibonacci numbers are theoretically optimal for $s = 2$.
 - Numerical tables are available for $s > 2$. (Fang and Wang, 1994); Keng and Yuan, 1981))
 - Some algorithms find optimal values at the computational cost of $O(N^2)$.

Good Lattice Training

Theorem 7 (main result)

- Suppose that the activation function of \tilde{u} and hence \tilde{u} itself are sufficiently smooth so that there exists an $\alpha > 0$ such that $\mathcal{P}[\tilde{u}] \in E_\alpha$.
- Then, for given integers $N \geq 2$ and $s \geq 2$, there exists an integer vector $\mathbf{z} \in \mathbb{Z}^s$ such that $L^* = \{ \text{the decimal part of } \frac{j}{N} \mathbf{z} \mid j = 0, \dots, N-1 \}$ is a “good lattice” in the sense that

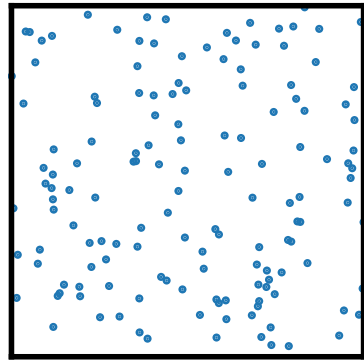
$$\left| \int_{\mathbf{x} \in \Omega} \mathcal{P}[\tilde{u}](\mathbf{x}) d\mathbf{x} - \frac{1}{N} \sum_{\mathbf{x} \in L^*} \mathcal{P}[\tilde{u}](\mathbf{x}) \right| = O\left(\frac{(\log N)^{\alpha s}}{N^\alpha}\right) \quad (6)$$

Comparison

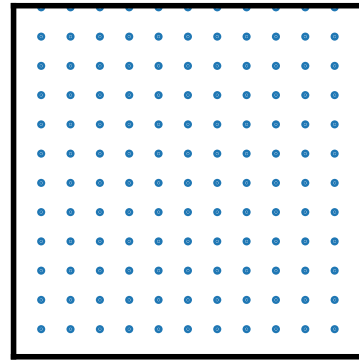
- This rate is better than the of the Monte Carlo method, which is of $O(N^{-1/2})$ if $\alpha \geq 1$.

Good Lattice Training

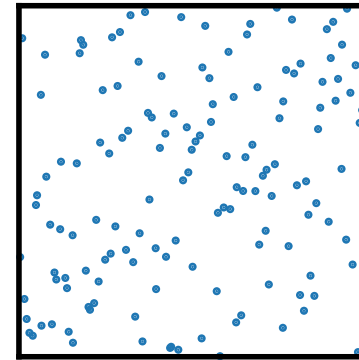
Comparison



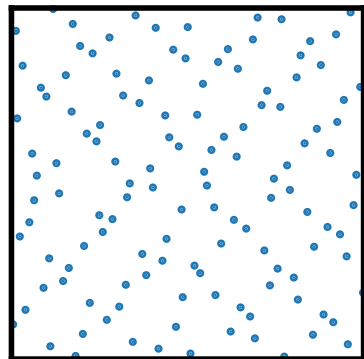
uniformly random



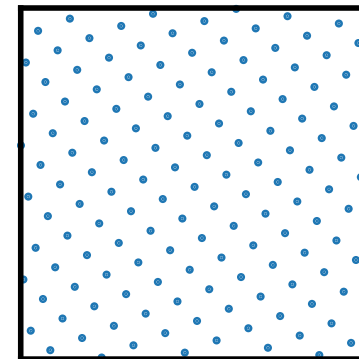
uniformly spaced



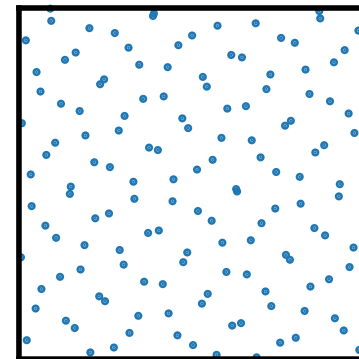
LHS



Sobol sequence



proposed GLT



proposed GLT (folded)

Periodization & Randomization Tricks

Good Lattice Training (GLT)

- suppose the periodicity and smoothness of the solutions and neural networks.

Periodization Trick

- ensures the periodicity
 - by folding the time coordinate
 - ⇒ i.e., using \hat{t} satisfying $t = 2\hat{t}$ if $\hat{t} < 0.5$ and $t = 2(1 - \hat{t})$ otherwise.
 - by projecting the space coordinate to a unit circle in a 2D space for the periodic boundary condition.
 - by multiplying $x(1 - x)$ for the Dirichlet boundary condition $u = 0$ at $\partial\Omega$.

Periodization & Randomization Tricks

Good Lattice Training (GLT)

- suppose the periodicity and smoothness of the solutions and neural networks.

Randomization Trick

- $L^* = \{ \text{the decimal part of } \frac{j}{N} \mathbf{z} + \mathbf{r} \mid j = 0, \dots, N - 1 \}$
 - where \mathbf{r} follows the uniform distribution over the unit cube $[0,1]^S$.
- When using the stochastic gradient descent (SGD) algorithm, resampling the random numbers \mathbf{r} at each training iteration prevents the neural network from overfitting and improves training efficiency.

Experiments

Experiments

- The Adam for 20,000 iterations
 - better than the L-BFGS-B method preceded by the Adam for 50,000 iterations.

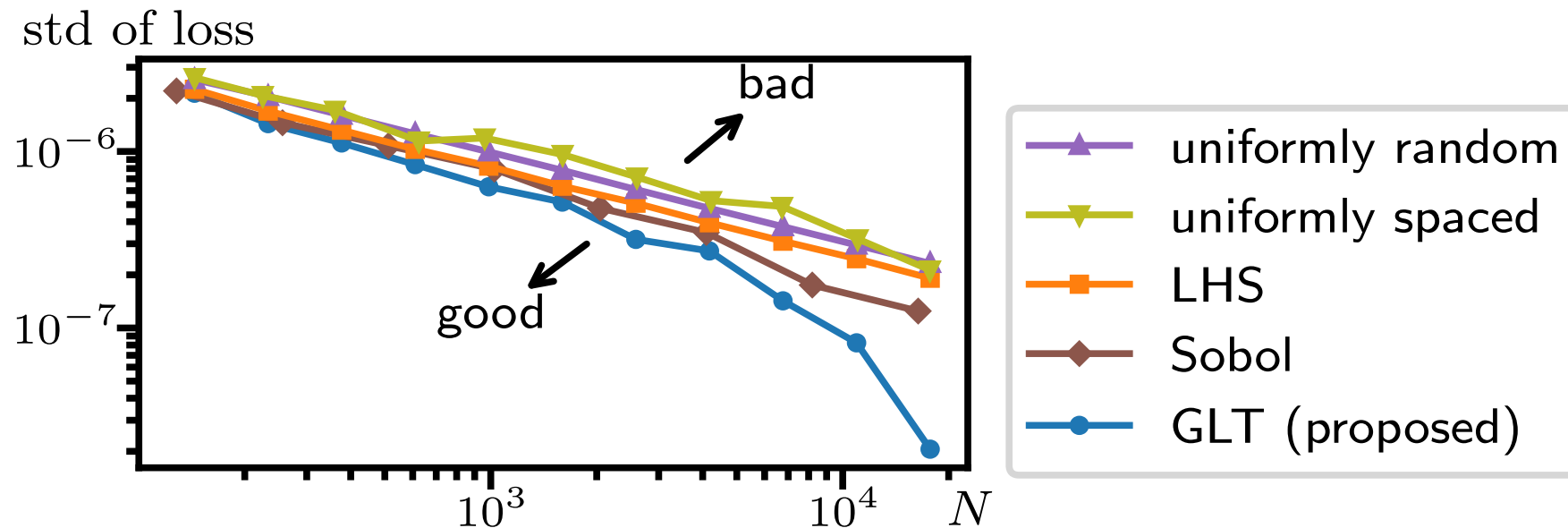
Evaluation

- The relative error $\mathcal{L}(\tilde{u}, u) = \frac{\sqrt{\sum_{j=0}^{N-1} \|\tilde{u}(x_j) - u(x_j)\|^2}}{\sqrt{\sum_{j=0}^{N-1} \|u(x_j)\|^2}} \simeq \frac{|\tilde{u} - u|_2}{|u|_2}$

Results: Discretization error

Std of (1) as an approximator to $|(2)-(1)|$ because of $\mathbb{E}[(1)] = (2)$.

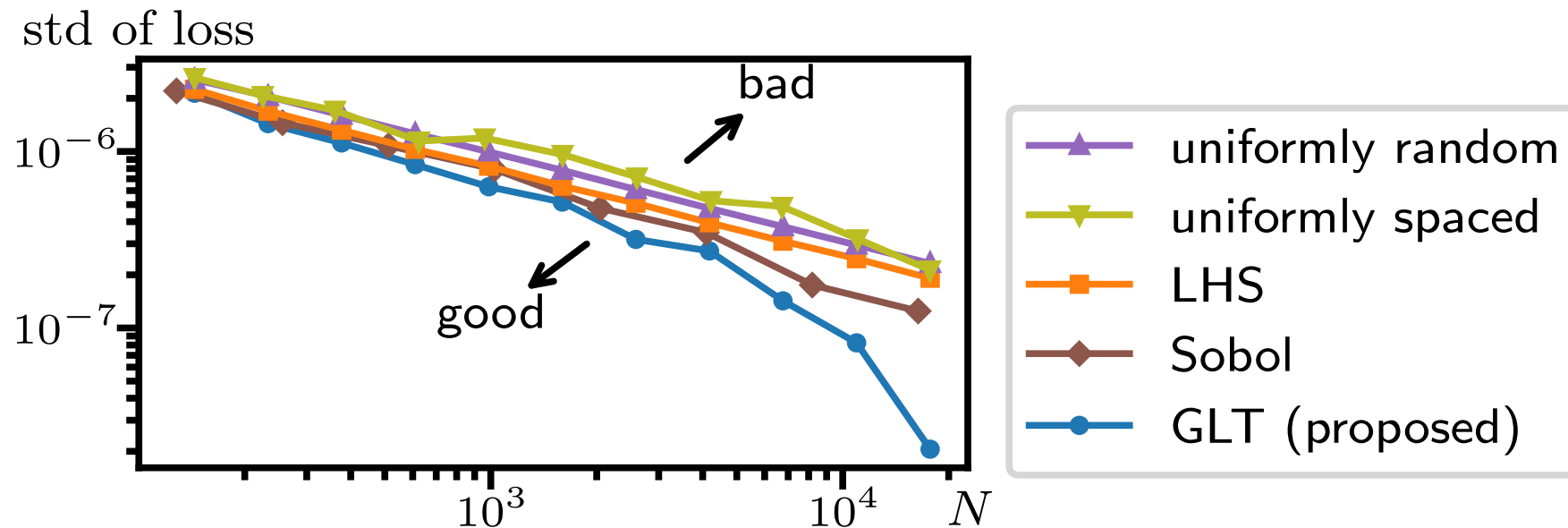
- After training the PINNs on the 2D NLS equation with $N = 610$ collocation points determined by LHS.



Results: Discretization error

Convergence rate

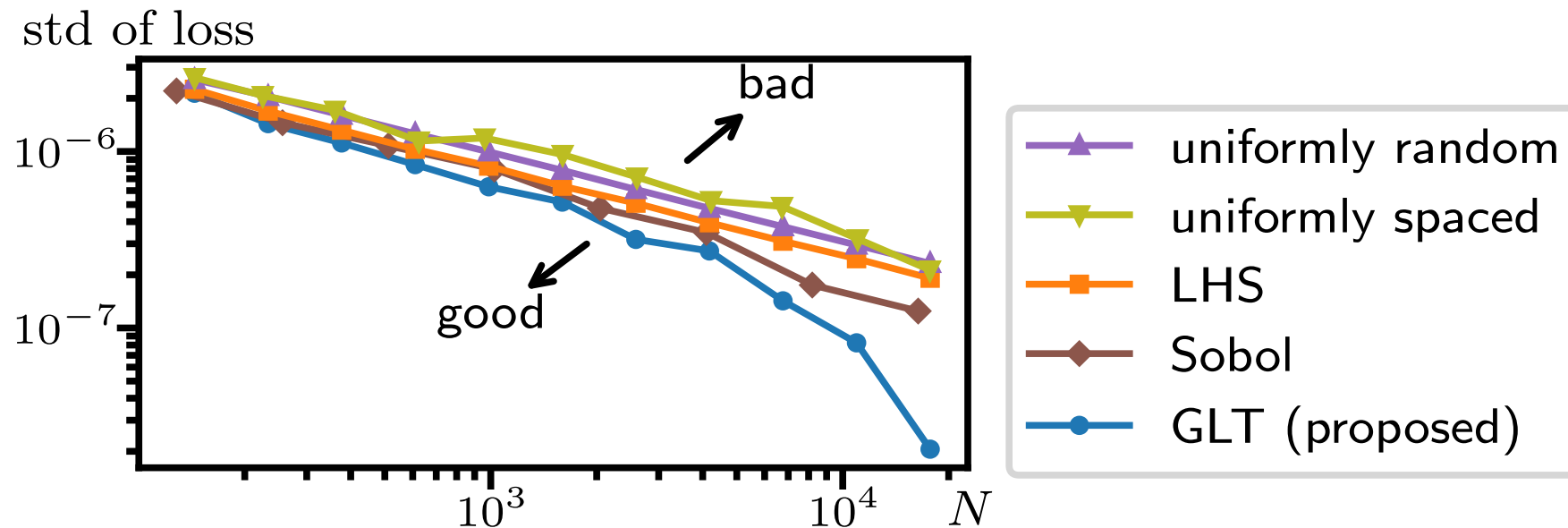
- This trend aligns with the theory: $O(N^{-1/2})$ for the uniformly random, $O(N^{-1/s})$ for the uniformly spaced, and $O\left(\frac{(\log N)^s}{N}\right)$ for the Sobol sequence.



Results: Discretization error

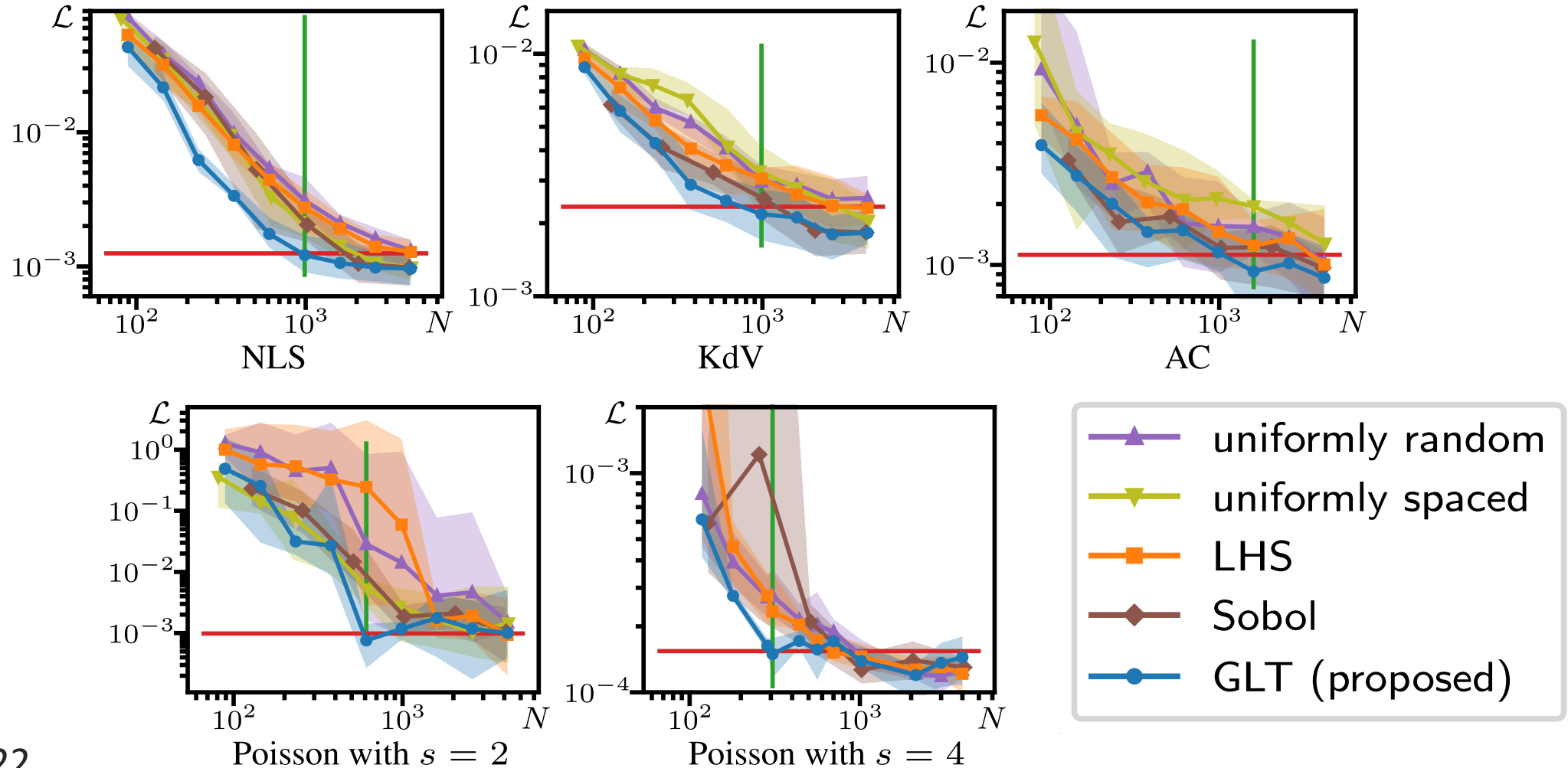
GLT

- demonstrates a further accelerated reduction as the number N increases.
- is comparable with Sobol sequence if $\alpha = 1$ and much better if $\alpha > 1$.
- does not require the hyperparameter adjustment depending on α .



Results: Relative Error

The relative error converges the fastest with GLT.



Theory: Recall

Theorem 1

- Suppose that the class of neural networks includes an ε_1 -approximator \tilde{u}_{opt} to the exact solution u^* to the PDE $\mathcal{N}[u] = 0$: $\|u^* - \tilde{u}_{opt}\| \leq \varepsilon_1$.
- Suppose that (1) is an ε_2 -approximation of (2) for the approximated solution \tilde{u} and also for \tilde{u}_{opt} : $|(2) - (1)| < \varepsilon_2$ for $u = u^*$ and $u = \tilde{u}_{opt}$.
- Suppose also that there exist $c_p > 0$ and $c_L > 0$ such that $c_p^{-1} \|u - v\| \leq \|\mathcal{N}[u] - \mathcal{N}[v]\|$.
- Then, $\|u^* - \tilde{u}\| \leq \underbrace{(1 + c_p c_L)}_{\text{network capacity}} \varepsilon_1 + \underbrace{c_p \sqrt{(1) + \varepsilon_2}}_{\text{discretization error}}$.

The convergence is due to the network capacity.

Results: Relative Error

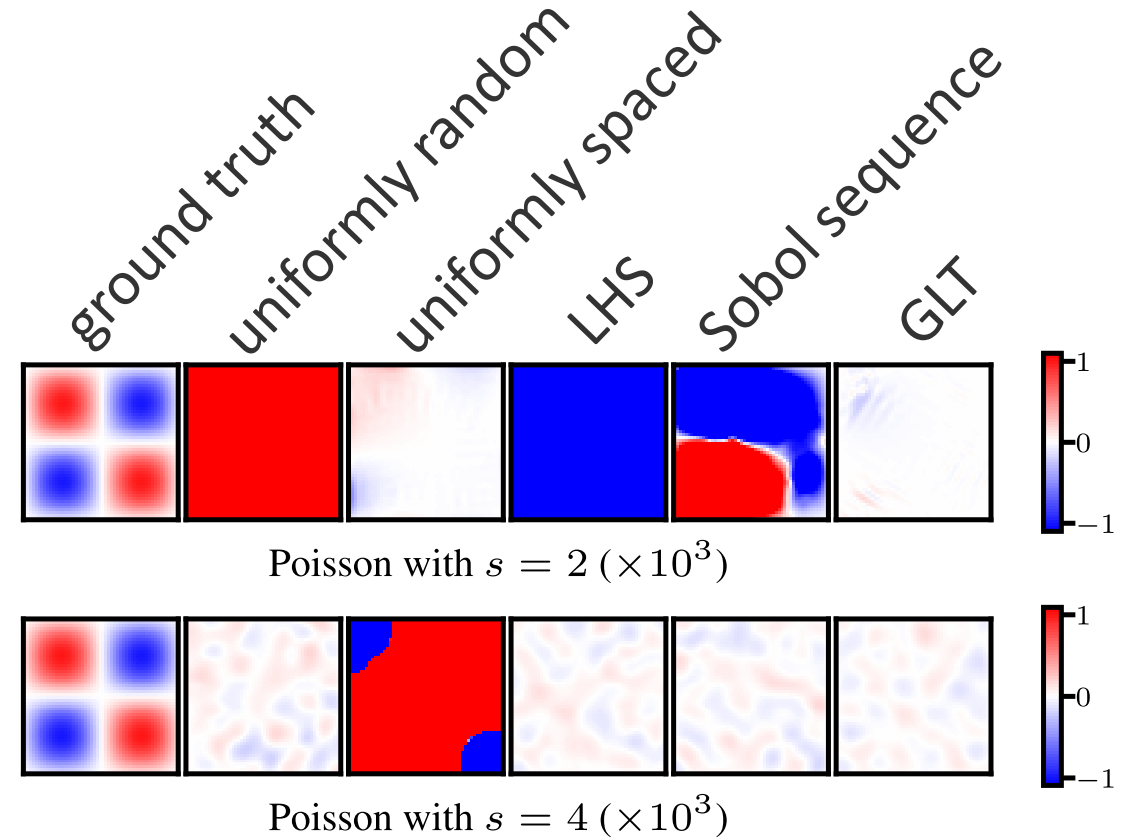
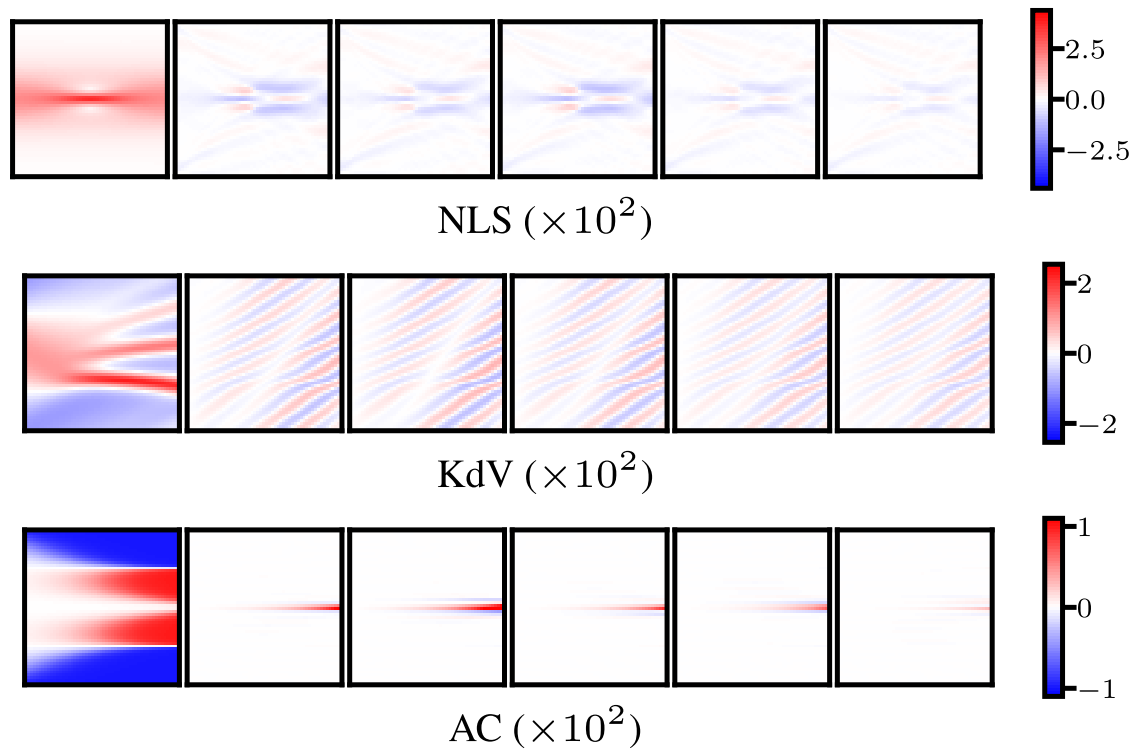
x 2-7 speed up.

- The same errors with the smaller numbers of collocation points.
- The smaller errors with the same numbers of collocation points.

	# of points N^\dagger					relative error \mathcal{L}^\ddagger				
	NLS	KdV	AC	Poisson		NLS	KdV	AC	Poisson	
				$s = 2$	$s = 4$				$s = 2$	$s = 4$
▲ uniformly random	>4,181	>4,181	4,181	>4,181	1,019	3.11	2.97	1.55	28.53	0.28
▼ uniformly spaced	2,601	4,225	>4,225	>4,225	>4,096	2.15	3.28	1.95	5.16	1437.12
■ LHS	>4,181	4,181	4,181	4,181	701	2.75	3.06	1.25	246.29	0.24
◆ Sobol	2,048	2,048	4,096	>4,096	1,024	2.05	2.52	1.22	14.74	1.22
● GLT (proposed)	987	987	1,597	610	307	1.22	2.19	0.93	0.76	0.15

Results: Visualization

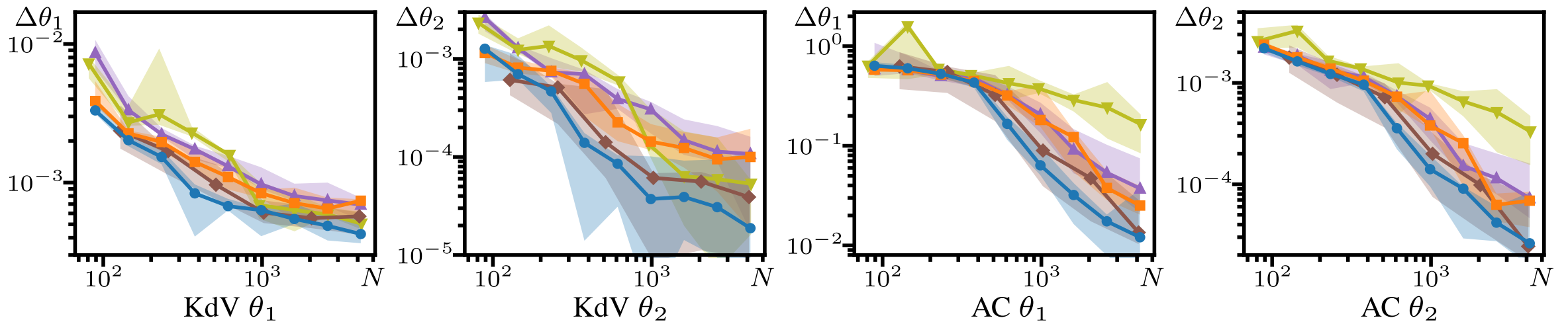
Errors with the same number of collocation points.



Results: Parameter Identification

Errors in the parameter identification

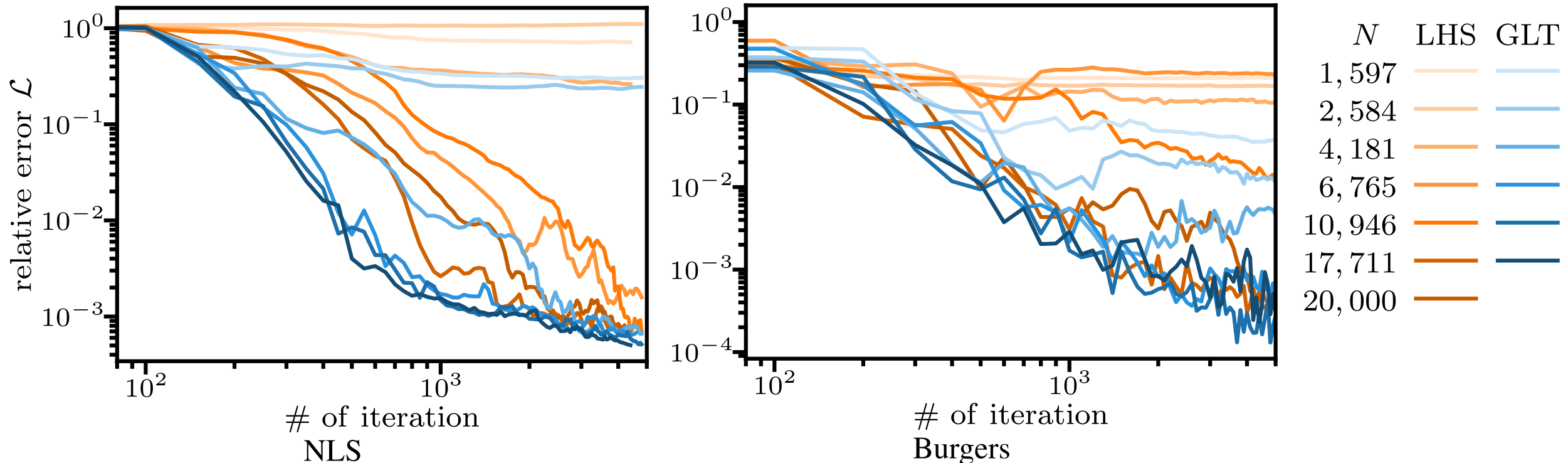
- Smaller errors with fewer collocation points.



Results: CPINNs

Fast convergence of the relative errors with fewer collocation points

■ x 2-4 speed up.



Conclusion

We propose good lattice training

- Number theoretic numerical analysis method accelerates the training of PINNs.
 - by reducing the number of collocation points to $1/7$ - $1/2$.
- Periodization and randomization tricks ensure the conditions required by the theory.
 - Without these tricks, the performance significantly degraded.
- GLT worked well also for PINNs variants (namely, CPINNs).

	relative error \mathcal{L}^\ddagger		
	NLS	KdV	AC
▲ uniformly random	3.18	17.30	382.51
▼ uniformly spaced	1.98	16.08	94.33
■ LHS	2.78	15.14	158.71
◆ Sobol	2.21	13.28	94.35
● GLT	1.31	12.30	84.50
● GLT (with tricks)	1.22	2.19	0.93